TEAMWORK

Greetings TEAM MATES

Welcome to the Teamwork station where you will turn **SOLO** cups into a **TEAMWORKING** sport.

I'm sure everyone has heard of the saying, "Many hands make for light work," but first I want to ask...

Why is teamwork so important?

(Allow people to answer)

In nuclear especially we often need the knowledge, skill, and problem solving abilities of many departments. Without that participation, cooperation and brain trust, we may NOT be able to accomplish our jobs.

SO, we are going to practice teamwork.

We are going to split into teams and each team will convert this set of SOLO cups from Model A to Model B using this rubber band and the attached strings.

Rules:

- 1. Everyone must have a role and play in the game. You determine what that role will be.
- 2. No touching the rubber band or the cups with your hands.
- 3. Each person is only allowed to hold one string. (this will depend on the number of people you have in the group. If you have to few then adjust the number to have)
- 4. The string must be held at the knot.
- 5. You will be timed....you have 3 minutes to accomplish the task.

TEAMWORK Learnings:

- GOAL: You need a common goal. Without a goal no one knows what they are working for.
- PLANNING: Having a plan will get the task accomplished with greater efficiency and help get through challenges to success.
- COMMUNICATION: Good communication skills are needed to ensure everyone is on the same path and doing what is expected.
- ROLES AND RESPONSIBILITIES: Each person needs to understand what is expected out of them so they don't go off task.
- SKILLSET: People assigned a task need the correct skillset otherwise you may cause delays and frustration.
- PROBLEM SOLVING SKILLS: Without good problem solving skills we may not be able to deal with unexpected conditions or know when it's time to regroup.
- SENSE OF COMMUNITY/TOLERANCE: Each person should be made to feel like a valued member of the team. They need to know their hard work matters and is important toward accomplishing the goal.



